ART (ART)

ART 012 Two-Dimensional Design 3 Units
Students are introduced to the theories and applications of two-dimensional (flat surface) form in visual art and design. Students will use a variety of media, tools, and techniques in studying line form, volume, space, value, texture, balance, proportion, movement, light and contrast. The course may include field trips. (C-ID ARTS 100)
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Advisory Level: Read: 3 Write: 3 Math: 2
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 013 Three Dimensional Design 3 Units
Students are introduced to the principles and applications of design in three-dimensional form in space. Students study the elements and principles of design, using a variety of tools, techniques, and mediums which may include wire, cardboard, clay, and other materials at the instructor's discretion, in a studio lab setting. Field trips may be required. (C-ID ARTS 101)
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: O
Advisory Level: Read: 3 Write: 3 Math: 1
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 014 Color Theory 3 Units
Students study the principles, theories, and applications of additive and subtractive color in two dimensions. Topics will include major historical and contemporary color systems and the elements of design as they apply to color. Students will produce projects in applied color. (C-ID ARTS 270)
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 024 Beginning Drawing 3 Units
Students are introduced to the fundamental elements and compositional principles of drawing. Lecture and studio practice will emphasize a variety of media, tools, and techniques in studying the elements and principles of drawing, including line, shape, value, perspective, proportion, balance, and unity. The course may include field trips. (C-ID ARTS 110)
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 025 Expressive Drawing 3 Units
Students will explore artistic concepts, styles, and creative expression related to expressive drawing, focusing on complex subject matter and concepts using a variety of drawing mediums, techniques, and methodologies. Students in this course will build on fundamental drawing skills to develop personalized approaches to content and materials in exercises covering multiple historical and contemporary approaches to drawing.
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Prerequisite: ART 024 with C or better
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 026 Intermediate Drawing 3 Units
Students will build on fundamental drawing skills to develop personalized approaches to content and materials in exercises using multiple historical and contemporary approaches to drawing. Students will explore artistic concepts, styles, and creative expression appropriate to intermediate-level drawing, focusing on complex subject matter and concepts using a variety of drawing mediums, techniques, and methodologies. Field trips may be required. (C-ID ARTS 205)
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Prerequisite: ART 024 with C or better
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 027A Illustration I 3 Units
Students are introduced to illustration techniques and applications. Students will work in a variety of media to produce illustrations for specific topics and genres. Field trips may be required.
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Prerequisite: ART 024 with C or better
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 040 Ceramic Sculpture I 3 Units
Students are introduced to expressive and technical principles in ceramic sculpture. Students will study the techniques and history of ceramic sculpture and develop a personal mode of expression and aesthetic development through class projects and research. Field trips will be required.
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Prerequisite: ART 046A or ART 013 with C or better
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 042 Beginning Sculpture I 3 Units
Students are introduced to three-dimensional sculptural principles, techniques, and concepts utilizing a range of materials and practices. Students will practice various sculptural methods are practiced with attention to creative self-expression and historical context. A field trip may be required.
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Advisory Level: Read: 3 Write: 3 Math: 2
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None

ART 046A Beginning Ceramics I 3 Units
Students study fundamentals of clay construction including hand building techniques, use of the potter’s wheel, surface decoration and glazing, and firing. The theories and practices of the ceramic medium and its place in human history and world culture will be covered. Field trips may be required.
Lecture Hours: 2 Lab Hours: 4 Repeatable: No Grading: L
Advisory Level: Read: 3 Write: 3 Math: None
Transfer Status: CSU/UC Degree Applicable: AA/AS
CSU GE: None IGETC: None District GE: None
ART 046B  Beginning Ceramics II  3 Units
Students continue study of clay construction including hand building, wheel throwing, surface decoration, and firing. Emphasis is on individual aesthetic development and personal expression. Field trips may be required.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 046A with C or better.
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 055A  Life Drawing I  3 Units
This is an advanced transfer-track course of the Visual Art program. It teaches students to draw the human figure from live models. Through practicing from life, and not photos, students will be able to develop and refine their observation and rendering skills. Various methods of approach and techniques will be explored. Practical emphasis on the elements and principles of design and drawing will allow students to synthesize their knowledge from previous courses and practice the basics of proportion, modeling, perspective and anatomy. (C-ID ARTS 200)
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 024 with C or better.
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 055B  Life Drawing II  3 Units
Students continue to examine and explore the drawing of the human figure, with emphasis on further practice of techniques while developing a personal artistic direction. Topics covered will include development of composition, use of multiple figures, integration of color, theme development, and exploration of expressive style, portraiture, and clothed and draped figures.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 055A with C or better.
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 060  Beginning Painting I  3 Units
Students will explore a variety of methods of approach, learn various techniques, test the effects of different color schemes, become familiar with tools and materials of the craft, and develop skills related to painting through illustrated lectures, demonstrations, and studio practice. Beginning Painting is an introductory studio course in acrylic and oil painting media. (C-ID ARTS 210)
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 024 with C or better.
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 061  Beginning Painting II  3 Units
Students expand knowledge gained in ART 060, emphasizing development of personal aesthetics and composition. Conceptual issues will be introduced. Students will experiment with media, content and technique of painting to further explore and develop their aesthetic style.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: O
Prerequisite: ART 060 with C or better
Advisory Level: Read: 3  Write: 3  Math: 2
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 071  Introduction to Media Arts  3 Units
Students will study key concepts of interactive media. Topics include its hardware and software, current applications, tools and techniques, aesthetics, and content development. Students will also develop a short multimedia piece. (C-ID ARTS 250)
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Recommended: Students should be familiar with computers and external devices such as cameras
Advisory Level: Read: 3  Write: 3  Math: 2
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 072  Computer Graphics  3 Units
Students learn fundamental concepts and practices of creating computer graphics. Topics will include using design elements, creating layouts, working with a variety software programs, using scanners, digital cameras and other input devices, and printing. Students will apply the foundational principles and elements of design in a computer setting. Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Recommended: Cross-platform computer literacy and file management competency are highly recommended
Advisory Level: Read: 3  Write: 3  Math: 1
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 074  Media Arts Project Development  3 Units
Students will acquire the skills to produce media arts projects including content development, project management, selection of appropriate hardware/software, skills development, editing and production methods. Students will work independently or in teams to produce media arts projects.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 072 or ART 078 or ART 079B or ART 084B; all with C or better
Advisory Level: Read: 3  Write: 3  Math: 1
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 076  Professional Practices and Portfolio Development  3 Units
Students focus on career exploration and portfolio development in their area of concentration. Students research their chosen field of art and create a portfolio that showcases their unique styles and strengths. Students will research, write resumes, and develop portfolios.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: Students must complete a minimum of 12 units from:
ART 012 or ART 013 or ART 014 or ART 024 or ART 025 or ART 026 or ART 040 or ART 042 or ART 046A or ART 046B or ART 055A or ART 055B or ART 060 or ART 061 or ART 071 or ART 072 or ART 074 or ART 078 or ART 079A or ART 079B or ART 084A or ART 084B or ART 089 or ART 095 or ART 095B or PHOTO 022 or PHOTO 062 or PHOTO 076 or PHOTO 077 or PHOTO 079; all with C or better
Advisory Level: Read: 3  Write: 3  Math: 1
Transfer Status: CSU  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
<th>Description</th>
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<tbody>
<tr>
<td>ART 076B</td>
<td>Professional Practices and Portfolio Development 2</td>
<td>3</td>
<td>Students refine their artistic vision and goals to produce a professional quality portfolio. Students work individually and in teams to curate and install exhibitions. Students will produce written and/or oral presentations, further develop their artist statements and resumes, present their work through exhibitions and portfolios, and create capstone projects in their area of concentration.</td>
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<tr>
<td>ART 078</td>
<td>Digital Video</td>
<td>3</td>
<td>Students will learn how to shoot, download and edit digital video for use in a variety of media. Topics will include an overview of tools available for digital video production, creating and importing video-clips, audio and graphic elements. Copyright and legal issues will be discussed. Field trips may be required.</td>
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<tr>
<td>ART 079A</td>
<td>Web Design 1</td>
<td>3</td>
<td>Students will study the key concepts of building well-designed and functional web sites. Topics will include analysis of web architecture, an introduction to HTML and CSS (Cascading Style Sheets), creation of web appropriate graphics, designing for different devices, and web accessibility issues.</td>
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<tr>
<td>ART 079B</td>
<td>Web Design 2</td>
<td>3</td>
<td>Students who have completed Web Design 1 will take their skills to the next level. Students will study Web Design topics that will include analysis and deconstruction of web sites, advanced design concepts, integrating media, designing for multiple platforms, and an exploration of the latest technology. Students will be expected to work independently.</td>
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<tr>
<td>ART 084A</td>
<td>Web Animation 1</td>
<td>3</td>
<td>Students will learn animation skills and techniques to produce a variety of animated presentations for the web using current software and programming languages. Projects will include animated banners, cartoons, web pages, and interactive presentations, and may include basic game construction.</td>
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<tr>
<td>ART 084B</td>
<td>Web Animation 2</td>
<td>3</td>
<td>Students will continue to develop their skills in creating animated presentations for the web using current software and programming languages. The focus will be on developing a deeper understanding and application of scripting languages, as well as the creation of advanced projects.</td>
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<tr>
<td>ART 089</td>
<td>Special Projects in Ceramics</td>
<td>3</td>
<td>Students will improve and develop skills in a specialized area of ceramic art. Field trips will be required.</td>
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<tr>
<td>ART 090</td>
<td>Art Appreciation</td>
<td>3</td>
<td>Students will develop an appreciation of the visual arts, aesthetics, and creative process. They are introduced to the analysis of art in terms of form, function, process, content, and themes. Students receive a broad overview of the visual arts, its elements and principles, media, techniques, and terminology. Students will also examine the role of art criticism and aesthetics in a historical and cultural context. Field trips may be required. (C-ID ARTH 100)</td>
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<tr>
<td>ART 091</td>
<td>Survey of Art History: Prehistoric Through Gothic</td>
<td>3</td>
<td>Students will study Western art history from the Prehistoric through the Gothic periods. Course content emphasizes painting, sculpture, and architecture from the most important centers of culture, and how art reflects historical, social, political, and religious attitudes of the time. Comparative analysis of styles with critical evaluation of aesthetics. A field trip may be required. (C-ID ARTH 110)</td>
</tr>
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ART 092  Survey of Art History: Renaissance to the Present  3 Units
Students will study Western and Non-Western art history from the Renaissance through the present. Course content emphasizes painting, sculpture, and some architecture from the most important centers of culture, and how art reflects historical occurrences, social, political, and religious attitudes of the time. Comparative analysis of styles and artists with critical evaluation of aesthetics will be included. Topics include Early to High Renaissance, Mannerism, Baroque, Rococo, Romanticism, Impressionism, Post Impressionism, Fauvism, Cubism, Abstract Expressionism, Post Modernism. A field trip may be required. (C-ID ARTH 120)
Lecture Hours: 3  Lab Hours: None  Repeatable: No  Grading: L
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: C1  IGETC: 3A  District GE: C1

ART 093  Art of the Americas  3 Units
Students will obtain a critical survey of history through the arts of pre-Columbian indigenous peoples of North America, Mesoamerica, and South America. The course will cover major societies and events from the appearance of major civilizations through the initial colonization efforts of European nations. This course will also include a discussion of contemporary indigenous cultures. The history of art in the Americas includes architecture, sculpture, ceramics, painting and textiles of ancient societies as primary source material.
Lecture Hours: 3  Lab Hours: None  Repeatable: No  Grading: L
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 095  Watercolor  3 Units
Students will learn techniques and the use of basic materials of watercolor painting. Course content includes tool and material selection, and standard techniques. Topics covered may include wash, wet into wet, wet on dry, glazing, and the use of masking. Color theory and composition are emphasized to enable students to create a series of finished paintings.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Recommended: ART 014 and ART 024
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 095B  Watercolor  3 Units
Students expand their technique and knowledge of materials of watercolor painting in this intermediate-level course. Course content includes intermediate techniques and further exploration of tools and materials. Students will use creative problem-solving and experimentation to develop their aesthetic expression.
Lecture Hours: 2  Lab Hours: 4  Repeatable: No  Grading: L
Prerequisite: ART 095 with C or better
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None

ART 096  Survey of Asian Art  3 Units
This course provides a select overview of art and architecture from India, Southeast Asia, China, Korea, and Japan from pre-history to modern times. Students will apply critical evaluation and comparative analysis of secular and religious trends to assess and appreciate how historical trends have influenced and shaped the arts in Asia today. A field trip will be required. (C-ID ARTH 130)
Lecture Hours: 3  Lab Hours: None  Repeatable: No  Grading: L
Advisory Level: Read: 3  Write: 3  Math: None
Transfer Status: CSU/UC  Degree Applicable: AA/AS
CSU GE: C1  IGETC: 3A  District GE: C1

ART 098  Directed Study in Art  0.5-9 Units
Individual or small groups of students with previous coursework in the discipline who would benefit from Independent Study under the direction of faculty members in specific or related disciplines may develop individualized learning contracts designed to enhance their individual instructional programs. The students and the faculty member in consultation with the Division Dean will determine appropriate learning objectives and activities as well as the number of units to be earned. Instructions and the Learning Contract forms are available in the Division office. Repeatable to a maximum of 9 units across all disciplines.
Lecture Hours: None  Lab Hours: 1.81  Repeatable: Yes  Grading: O
Prerequisite: ART 026 or ART 055B or ART 061 or ART 076B or ART 079B or ART 084B or ART 089 or ART 095B; with a C or better
Advisory Level: Read: 2  Write: 2  Math: None
Transfer Status: CSU  Degree Applicable: AA/AS
CSU GE: None  IGETC: None  District GE: None